Day 14 Max/Mins in 3D

- <u>Recall from Calculus I</u>.....
 - First Derivative Test
 - Second Derivative Test
- In Calculus III......
 - At a local max/min the tangent plane must be horizontal.
 - This means z = constant
 - $z = f_x(a,b)(x-a) + f_y(a,b)(y-b) + f(a,b)$ So, $f_x(a,b) = f_y(a,b) = 0$
 - Therefore, points where $f_x(a,b) = f_y(a,b) = 0$ are called critical points.
 - Example: Given $f(x, y) = \frac{1}{3}x^3 + \frac{1}{2}y^2 2xy + 5$, find the critical points.
 - How can we classify these critical points as max/min/saddle points?
- <u>The 2nd Derivative Test in 3D</u>
 - Suppose the point (a,b) is a critical point. Let $D = f_{xx}f_{yy} (f_{xy})^2$
 - If D > 0 then the point (a,b) is either a mx or a min.
 - If $f_{xx} > 0$ at the point (a,b), then the point is a local minimum.
 - If $f_{xx} < 0$ at the point (a,b), then the point is a local maximum.
 - If D < 0 at the point (a,b), then the point is a saddle point.
 - If D = 0, then anything can happen: max, min, saddle point or none of these.
 - Example: Given $f(x, y) = \frac{1}{3}x^3 + \frac{1}{2}y^2 2xy + 5$ and the critical points you found above, use the 2nd Derivative Test to classify the points as

max/min/saddle point.

- <u>Contour Diagrams</u> at critical points
- 🖉 You Try It

Section 15.1 #9 Answer in Text.

- Did you just make up this test or what????? What is the explanation behind it? If you're interested, settle back......it's a long story.
 - Recall the Taylor Series approximations from Calculus II
 - For a differentiable function f(x), the Taylor polynomial

$$P(x) = f(0) + f'(0)x + \frac{1}{2!}f''(0)x^2 + \dots$$
 is approximately equal to

the function f(x) near x = 0.

• Taylor Series approximations for functions of 2 variables

- The linear approximation near the point (0,0) is $L(x,y) = f(0,0) + f_x(0,0)x + f_y(0,0)y$. This is the tangent plane equation.
- The Quadratic approximation is

$$Q(x,y) = f(0,0) + f_x(0,0)x + \frac{1}{2!}f_{xx}(0,0)x^2 + f_y(0,0)y + \frac{1}{2!}f_{yy}(0,0)y^2 + f_{xy}(0,0)xy$$

Let's assume that the critical point is at the origin (0,0,0).
 Doesn't change the shape. Then this simplifies to:

$$Q(x,y) = \frac{1}{2}f_{xx}(0,0)x^2 + \frac{1}{2}f_{yy}(0,0)y^2 + f_{xy}(0,0)xy$$

 So any function can be approximated by a 3D quadratic, near its critical point by:

 $f(x, y) = ax^2 + bxy + cy^2$, where a,b and c are constants.

• Completing the Square – on steroids!

•
$$ax^2 + bxy + cy^2 = a\left[\left(x + \frac{b}{2a}y\right)^2 + \left(\frac{4ac - b^2}{4a^2}\right)y^2\right]$$

$$= a\left(x + \frac{b}{2a}y\right)^2 + a\left(\frac{4ac - b^2}{4a^2}\right)y^2$$

- The signs of the 2 squared terms are positive and therefore the shape is determined by the sign of *a* and 4*ac b*². Let's make 4*ac b*² = *D*
- Classifying the Critical Point
 - If D > 0 and a > 0 then +x² + y² and it has this shape ∪ and the critical point is a minimum.
 - If D > 0 and a < 0 then -x² y² and it has this shape ∩ and the critical point is a maximum.
 - If D < 0 and a > 0 then $+x^2 y^2$ and it's a saddle point.
 - If D < 0 and a < 0 then $-x^2 + y^2$ and it's a saddle point.
 - This implies for the case of D < 0, the sign of *a* doesn't matter.
- \circ Connection back to the 2nd Derivative test.

• Recall,
$$f(x, y) \approx \frac{1}{2} f_{xx}(0, 0) x^2 + \frac{1}{2} f_{yy}(0, 0) y^2 + f_{xy}(0, 0) x y$$

 $f(x, y) \approx \frac{1}{2} f_{xx}(0, 0) x^2 + f_{xy}(0, 0) x y + \frac{1}{2} f_{yy}(0, 0) y^2$

Match the terms up: $ax^2 + bxy + cy^2$

This implies

 $D = 4ac - b^2 = 4\left(\frac{1}{2}f_{xx}\right)\left(\frac{1}{2}f_{yy}\right) - \left(f_{xy}\right)^2$ $D = f_{xx}f_{yy} - \left(f_{xy}\right)^2 \text{ and } a = f_{xx}$

This get's us to the 2nd Derivative as stated above.